Kaiyuan Wen

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EDUCATION Master of Science, 2013.9 - Now State Key Laboratory for Novel Software Technology Department of Computer Science and Technology, Nanjing University Research Interests: Latency optimization and load balancing in datacenter networks Overall GPA: 3.87/4 2009.9 - 2013.6 Bachelor of Science, National Elite Student Program Department of Computer Science and Technology, Nanjing University Overall GPA: 3.76/4Rank: 3/176 **STANDARD** GRE (Verbal+Quantitative+Writing): 154+169+3.5 TOEFL (Reading/Listening/Speaking/Writing): 98 (27/24/22/25) TEST SCORES MAIN 2015.10 - Now Project OmniFlow RESEARCH In this project, we design a new transport protocol (OmniFlow) which tightly couples PROJECT load balancing and flow control to optimize datacenter transmission. OmniFlow can fully utilize the bisection bandwidth to increase the throughput for elephant flows and provide bounded end-to-end latency for delay-sensitive flows. We are now simulating OmniFlow on NS2 platform. We plan to implement a real system on a small-scale testbed later. 2014.12 - 2014.4 Project PathVisor We design a distributed congestion-aware datacenter load balancer called PathVisor. PathVisor introduces the basic idea of TCP Westwood to sense path states proactively. It uses the congestion windows as basic scheduling units to adaptively balance traffic while avoiding serious packet reordering. We evaluate PathVisor on NS2 platform and compare it with ECMP, MPTCP and CONGA-flow. Our simulation has validated its effectiveness. 2014.7 - 2014.12Project Dolphin Dolphin is a bare-metal monitor system designed for OpenStack. It provides a flexible way for cloud administrators to pull logs from a large-scale cluster and analyze physical faults in OpenStack. We implement ${\it Dolphin}$ with the asynchronous IO framework Twisted in the back-end. Our experiments on the testbed shows Dolphin has quick response times and high scalability. This project won the third prize in the 2015 National Cloud Computing Competition. 2013.10 - 2014.12 Project QuickPush QuickPush is a distributed push-based web server developed by our team and researchers from Huawei Corporation. It is designed to enable servers to concurrently push contents to cloud users through browsers. QuickPush can support three kinds of server-push technologies (web socket, long polling and http streaming) and can be

	easily in Experim connecti	tegrated into any cloud system. We evaluate QuickPush in Huawei's testbed. nent results show that QuickPush can support large number of concurrent ons and is highly scalable.
PAPERS:	Kaiyuan Wen, Zhuzhong Qian et al, "Breaking the Atomicity of Virtual Network Embedding", In IEEE Globecom 2013. Kaiyuan Wen, Zhuzhong Qian et al, "OmniFlow: Coupling Load Balancing with Flow Control in Datacenter Networks", In ICDCS 2016 (poster).	
SELECTED HONORS	2011 2012 2012 2013 2014 2015	Elite Student Scholarship of Nanjing University National Scholarship Outstanding Student Title of Nanjing University Outstanding Graduation Thesis of Jiangsu Province (less than 10 awardees) Guorui Scholarship Third Prize of 2015 National Cloud Computing Competition
ACADEMIC ACTIVITY	2011.8 2012.8 2014.7	Visiting National University of Singapore and Nanyang Technological University in Singapore for academic communication. Visiting Hong Kong University of Science and Technology and Hong Kong University for academic communication Participating in 2014 MobiCloud workshop held in Nanjing University.